

OLC Operating Procedure 1052

Effective May 26, 2025

(A) Title and term. OLC Operating Procedure one thousand fifty-two, "Triple Tripler" shall be conducted at such times and for such periods as the commission may determine. For the purposes of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales agents are to make their final settlement with respect to tickets allocated to them during the period in OLC Operating Procedure one thousand fifty-two.

(B) General design.

- (1) OLC Operating Procedure one thousand fifty-two is a match-three symbol game with "multiplier" features, and is generally known as an "instant lottery."
- (2) The holders of valid tickets will remove the covering off the entire play area to reveal six "Prize Amounts." If a player matches three identical prize amounts, the player wins the corresponding prize amount. If the player reveals two identical prize amounts and reveals a "Star" symbol, the player wins the corresponding prize amount. The player will then remove the covering off the "Your Prize Level" box to reveal either "Single Prize," "Triple Prize" or "Triple Tripler." If "Single Prize" is revealed, the prize amount remains the same. If "Triple Prize" is revealed, the player wins triple the prize amount. If "Triple Tripler" is revealed, the player wins nine times the prize amount.
- (3) The only "prize values" which shall appear on a ticket in OLC Operating Procedure one thousand fifty-two are: one dollar, two dollars, three dollars, six dollars, ten dollars, twenty dollars, thirty dollars, sixty dollars, ninety dollars, one hundred dollars, two hundred dollars, three hundred dollars, nine hundred dollars and one thousand eight hundred dollars. Prize values and play symbols appearing on any ticket in game OLC Operating Procedure one thousand fifty-two shall be concealed by an opaque covering which may be scratched off by the holder of the ticket to reveal the underlying prize values and play symbols

(C) Price of tickets. The price of a ticket issued by the commission in OLC Operating Procedure one thousand fifty-two shall be one dollar.

(D) Structure, nature and value of prize awards.

- (1) There shall be one type of prize in OLC Operating Procedure one thousand fifty-two, a "regular prize award."
- (2) As used in this rule, "prize award" shall mean one of the following monetary figures which is the total of all winning prize values appearing on the ticket: one dollar, two dollars, three dollars, six dollars, nine dollars, eighteen dollars, thirty dollars, sixty dollars, ninety dollars, one hundred eighty dollars, three hundred dollars, nine hundred dollars and one thousand eight hundred

dollars. Each ticket in OLC Operating Procedure one thousand fifty-two shall be imprinted in such a way that prize awards from the set listed above may be won.

- (E) Number of prize awards. The number of prize awards in any sales cycle of OLC Operating Procedure one thousand fifty-two will depend upon the number of tickets sold during that cycle. However, distribution and availability for public purchase may be affected by, but not limited to, circumstances such as stolen, defective, missing, damaged, promotional, returned or partial reordered tickets. Tickets shall be printed in accordance with this rule using random techniques in order that the following occur:
- (1) Combinations winning each prize award are randomly distributed throughout all tickets printed in any given ticket issuance; and
 - (2) For each line in column one of the appendix to this rule, the player having the prize value and multiplier, if any, on that same line in column three, shall win the prize award on the same line in column four. And in a pool of eight million tickets sold, mathematical reasoning suggests that the number of tickets having that prize value and multiplier, if any, in column three, should be as set forth on that same line in column five.
- (F) Tickets sold. Chances of winning and the number of winning tickets are established at the time of printing and will change as prizes are won.
- (G) Frequency of prize drawings.
- (1) Random imprinting of prize awards on all tickets issued in OLC Operating Procedure one thousand fifty-two shall be accomplished in a manner, which complies with the commission's rules and procedures.
 - (2) When a ticket issued in OLC Operating Procedure one thousand fifty-two is sold or deemed sold in accordance with this rule and the covering material over any of the numbers, prize values and play symbols has been removed, the holder shall be deemed to have drawn the numbers, prize values and play symbols on that ticket, which determine whether the holder is entitled to a prize award. All prize awards shall be deemed announced no later than the last day of the sales cycle of OLC Operating Procedure one thousand fifty-two in which the ticket was sold.
- (H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards, which are to be paid by sales agents in accordance with commission rules. Prize awards shall be claimed within the time limits set forth by commission rules.
- (I) Validity of tickets.

- (1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.
- (2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in OLC Operating Procedure one thousand fifty-two void if it is stolen, deactivated, not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, misregistered, reconstituted, miscut, defective, printed or produced in error or incomplete; or if the ticket fails any of the validation tests or procedures established by the director; or if the ticket is obtained in violation of commission rules, including, but not limited to, by way of prize discounting prohibited under rule 3770-3-01 of the Administrative Code. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.

(J) Director's conduct of OLC Operating Procedure one thousand fifty-two.

- (1) The director shall conduct OLC Operating Procedure one thousand fifty-two and any promotions or drawings associated therewith in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto, which affect the play of OLC Operating Procedure one thousand fifty-two. The director reserves the right to declare any instant game as unavailable for sale at any time to maintain game integrity and accountability.
- (2) Names and definitions of elements of game rule one thousand fifty-one used in this rule are used solely for purposes of this rule. In actual operation, OLC Operating Procedure one thousand fifty-two and these elements may be given names or titles chosen by the commission.

TICKET QUANTITY: 8,000,000
TICKET COST: \$1.00

Appendix
OHIO LOTTERY
"TRIPLE TRIPLER" (INSTANT GAME NO.1052)
PRIZE STRUCTURE
MARCH 26, 2025 - VERSION A

Scratch the main play area.
Reveal 3 identical prize amounts or 2 identical prize amounts
plus a STAR symbol, win that prize. Then scratch the Your
Prize Level box for a chance to win TRIPLE or
even 9 times the prize!

Column One <u>Line #</u>	Column Two <u>TIER LEVEL</u>	Column Three <u>Prize Value</u>	Column Four <u>Prize Award</u>	Column Five <u>Number of Prizes</u>
1	01	3-\$1's (single)	\$1	400,000
2	01	2-\$1's (Star) (single)	\$1	440,000
3	02	3-\$2's (single)	\$2	200,000
4	02	2-\$2's (Star) (single)	\$2	360,000
5	03	3-\$1's (triple)	\$3	20,000
6	03	2-\$1's (Star) (triple)	\$3	40,000
7	03	3-\$3's (single)	\$3	20,000
8	04	3-\$2's (triple)	\$6	20,000
9	04	2-\$2's (Star) (triple)	\$6	20,000
10	04	3-\$6's (single)	\$6	20,000
11	05	3-\$1's (triple tripler)	\$9	40,000
12	05	2-\$1's (Star) (triple tripler)	\$9	20,000
13	05	3-\$3's (triple)	\$9	20,000
14	06	3-\$2's (triple tripler)	\$18	10,000
15	06	2-\$2's (Star) (triple tripler)	\$18	10,000
16	07	3-\$10's (triple)	\$30	6,000
17	07	2-\$10's (Star) (triple)	\$30	6,000
18	08	3-\$20's (triple)	\$60	2,400
19	08	2-\$20's (Star) (triple)	\$60	2,400
20	08	3-\$60's (single)	\$60	2,400
21	08	2-\$60's (Star) (single)	\$60	2,400
22	09	3-\$30's (triple)	\$90	400
23	09	3-\$10's (triple tripler)	\$90	400
24	09	2-\$10's (Star) (triple tripler)	\$90	400
25	09	2-\$90's (Star) (single)	\$90	400
26	10	3-\$20's (triple tripler)	\$180	200
27	11	2-\$100's (Star) (triple)	\$300	100
28	12	3-\$300's (triple)	\$900	25
29	12	3-\$100's (triple tripler)	\$900	25
30	12	2-\$900's (Star) (single)	\$900	20
31	13	3-\$1,800's (single)	\$1,800	10
32	13	3-\$200's (triple tripler)	\$1,800	10
33	13	2-\$200's (Star) (triple tripler)	\$1,800	20