

OLC Operating Procedure 1007

Effective August 14, 2024

- (A) Title and term. Ohio lottery commission game rule number one thousand seven, "Ca\$h Plu\$" shall be conducted at such times and for such periods as the commission may determine. For the purposes of this rule, "sales cycle" shall mean any such period, including reprints, beginning on the date when ticket sales are commenced and continuing through the date established by the director as the date on which sales agents are to make their final settlement with respect to tickets allocated to them during the period in game rule number one thousand seven.
- (B) General Design.
- (1) Game rule number one thousand seven is a key number match game and is generally known as an "instant lottery."
 - (2) Holders of valid tickets will remove the covering off the entire play area to reveal one "\$50 Cash Bonus" spot, one "\$100 Cash Bonus" spot, six "Winning Numbers," and twenty "Your Numbers." If the player reveals two "Horseshoe" symbols in the "\$50 Cash Bonus" spot, the player wins fifty dollars automatically. If the player reveals two "Moneybag" symbols in the "\$100 Cash Bonus" spot, the player wins one hundred dollars automatically. If the player matches one or more of the "Winning Numbers" to one or more of "Your Numbers," the player wins the corresponding prize(s) shown beside your matching number(s) automatically. If the player reveals a "+" plus symbol in the "Your Numbers" area, the player wins an additional ten dollars added to the prize shown for that symbol. If the player reveals a "++" double plus symbol in the "Your Numbers" area, the player wins an additional twenty dollars added to the prize shown for that symbol. There are twenty-two chances to win on each ticket, and a player can win up to twenty-two times on one ticket.
 - (3) The only "Prize Values," which shall appear on a ticket in game rule number one thousand seven are: one dollar, two dollars, three dollars, four dollars, five dollars, ten dollars, twenty dollars, twenty-five dollars, fifty dollars, one hundred dollars, five hundred dollars, one thousand dollars, five thousand dollars, ten thousand dollars, fifty thousand dollars, and three hundred thousand dollars. Numbers, prize values and play symbols appearing on any ticket in game rule number one thousand seven shall be concealed by an opaque covering, which may be scratched off by the holder of the ticket to reveal the underlying numbers, prize values and play symbols.

(C) Price of tickets. The price of a ticket issued by the commission in game rule number one thousand seven shall be ten dollars.

(D) Structure, nature and value of prize awards.

(1) There shall be one type of prize in game rule one thousand seven, a "Prize Award."

(2) As used in this rule, "Prize Award" shall mean one of the following monetary figures, which is the total of all winning prize values appearing on the ticket: twenty dollars, twenty-five dollars, fifty dollars, one hundred dollars, five hundred dollars, one thousand dollars, ten thousand dollars, fifty thousand dollars, and three hundred thousand dollars. Each ticket in game rule number one thousand seven shall be imprinted in such a way that prize awards from the set listed above may be won.

(E) Number of prize awards. The number of prize awards in any sales cycle of game rule number one thousand seven will depend upon the number of tickets sold during that cycle. However, distribution and availability for public purchase may be affected by, but not limited to, circumstances such as stolen, defective, missing, damaged, promotional, returned or partial reordered tickets. Tickets shall be printed in accordance with this rule using random techniques in order that the following occur:

(1) Combinations winning each prize award are randomly distributed throughout all tickets printed in any given ticket issuance; and

(2) For each line in column one of the appendix to this rule, the player having the prize value and multiplier, if any, on that same line in column(s) three and/or four shall win the prize award on that same line in column five. In a pool of six million tickets sold, mathematical reasoning suggests that the number of tickets having the prize value and multiplier, if any, set forth on a given line in column(s) three and/or four of the appendix to this rule should be as set forth on that same line in column six.

(F) Tickets sold. Chances of winning and the number of winning tickets are established at the time of printing and will change as prizes are won.

(G) Frequency of prize drawings.

(1) Random imprinting of prize awards on all tickets issued in game rule number one thousand seven shall be accomplished in a manner which complies with the commission's rules and procedures.

(2) When a ticket issued in game rule number one thousand seven is sold or deemed sold in accordance with this rule and the covering material over any of the

numbers, prize values and play symbols has been removed, the holder shall be deemed to have drawn the numbers, prize values and play symbols on that ticket which determine whether the holder is entitled to a prize award. All prize awards shall be deemed announced no later than the last day of the sales cycle of game rule number one thousand seven in which the ticket was sold.

- (H) Special claim, entry, receipt and validation procedures. The director shall establish special claim, entry, receipt and validation procedures, including procedures for validation by sales agents of tickets winning prize awards which are to be paid by sales agents in accordance with commission rules. Prize awards shall be claimed within the time limits set forth by commission rules.

(I) Validity of Tickets.

- (1) A mechanical error in printing prize awards, symbols, words or other numbers on a ticket shall not automatically invalidate that ticket. To the extent feasible, the director shall establish procedures by which the holder of any ticket on which information is incorrectly printed due to mechanical malfunction may be advised of correct information for the ticket. If it is not technically feasible to recover the information from a mechanically misprinted ticket, the director may declare the ticket void and the holder shall be entitled to a return of the ticket price or a replacement ticket of comparable price.
- (2) In addition to, but not in limitation of, all other power and authority conferred on the director by the commission's rules, the director may declare a ticket in game rule number one thousand seven void if it is stolen, unissued, deactivated, not sold or deemed not sold in accordance with commission rules; if it is illegible, mutilated, altered, counterfeit, misregistered, reconstituted, miscut, defective, printed or produced in error or incomplete; or if the ticket fails any of the validation tests or procedures established by the director; or if the ticket is obtained in violation of commission rules, including, but not limited to, by way of prize, discounting prohibited under rule 3770-3-01 of the administrative code. The commission's liability and responsibility for a ticket declared void, if any, is limited to refund of the retail sales price of the ticket or issuance of a replacement ticket of comparable price.

(J) Director's conduct of game rule number one thousand seven.

- (1) The director shall conduct game rule number one thousand seven and any promotions or drawings associated therewith in a manner consistent with the Lottery Act and the rules of the commission including, without limitation, this rule and the regulations of the director. As deemed necessary or advisable, the director shall adopt management regulations, orders or directives to implement and operate this lottery game and any promotions or

drawings associated therewith. The director shall inform the public of the provisions of this rule and the procedures established pursuant hereto which affect the play of game rule number one thousand seven. The director reserves the right to declare any instant game as unavailable for sale at any time to maintain game integrity and accountability.

- (2) Names and definitions of elements of game rule number one thousand seven used in this rule are used solely for purposes of this rule. In actual operation, game rule number one thousand seven and these elements may be given names or titles chosen by the commission.

TICKET QUANTITY: 6,000,000
TICKET COST: \$10.00

Appendix
OHIO LOTTERY
"CASH PLUS" (INSTANT GAME NO. 1007)
PRIZE STRUCTURE
JULY 11, 2024 - VERSION B

\$50 CASH BONUS: Reveal two (HORSESHOE) Horseshoe symbols, win \$50 automatically!
\$100 CASH BONUS: Reveal two (MONEYBAG) Moneybag symbols, win \$100 automatically!

KNM: If any one or more of YOUR NUMBERS match any of the
WINNING NUMBERS, you win the prize shown beside your
matching number(s). Reveal a (+) symbol, add \$10 to the PRIZE shown for that
symbol. Reveal a (++) symbol, add \$20 to the PRIZE shown for that symbol!

Column One	Column Two	Column Three	Column Four	Column Five	Column Six
Line #	TIER LEVEL	Prize Value	Prize Value	Prize Award	Number of Prizes
1	01	\$1 x 20		\$20	360,000
2	01	\$1 x 10 + \$5 x 2		\$20	120,000
3	01	\$5 x 4		\$20	120,000
4	01	\$2 x 10		\$20	120,000
5	01	\$1 (w/+ symbol) + \$4 + \$3 + \$2		\$20	240,000
6	01	\$10 x 2		\$20	120,000
7	02	\$5 x 5		\$25	24,000
8	02	\$2 x 10 + \$5		\$25	30,000
9	02	\$2 (w/+ symbol) + \$1 x 3 + \$5 x 2		\$25	48,000
10	02	\$1 x 15 + \$2 x 5		\$25	42,000
11	02	\$1 (w/++ symbol) + \$4		\$25	48,000
12	03	\$25 + \$10 (w/+ symbol) + \$5		\$50	30,000
13	03	\$5 (w/+ symbol) x 2 + \$10 x 2		\$50	30,000
14	03	\$1 (w/+ symbol) + \$4 (w/++ symbol) + \$5 x 3		\$50	30,000
15	03	\$1 x 8 + \$2 x 6 + \$5 x 6		\$50	18,000
16	03	\$25 x 2		\$50	12,000
17	03	\$10 (w/++ symbol) + \$20		\$50	30,000
18	04	\$10 x 10		\$100	3,000
19	04	\$10 (w/+ symbol) + \$1 x 10 + \$5 x 4	\$50 (w/HORSESHOE)	\$100	9,000
20	04	\$5 x 20		\$100	12,000
21	04	\$5 x 4 + \$10 (w/++ symbol) + \$50		\$100	9,000
22	04	\$5 (w/++ symbol) + \$25	\$50 (w/HORSESHOE)	\$100	9,000
23	04	\$5 x 10 + \$10 x 5		\$100	9,000
24	04	\$5 (w/+ symbol) + \$5 (w/++ symbol) + \$10 x 6		\$100	9,000
25	04	\$50	\$50 (w/HORSESHOE)	\$100	6,000
26	05	\$25 x 4 + \$50 x 2 + \$100 x 3		\$500	300
27	05	\$50 x 9	\$50 (w/HORSESHOE)	\$500	300
28	05	\$20 x 10 + \$50 x 3 + \$100	\$50 (w/HORSESHOE)	\$500	300
29	05	\$25 (w/++ symbol) x 10 + \$10 x 5		\$500	600
30	05	\$10 x 15 + \$25 x 4 + \$100	\$50 (w/HORSESHOE) + \$100 (w/MONEYBAG)	\$500	600
31	05	\$50 x 4 + \$100 x 2	\$100 (w/MONEYBAG)	\$500	300
32	05	\$100 (w/+ symbol) x 4 + \$20 x 3		\$500	600
33	06	\$100 (w/+ symbol) x 5 + \$50 + \$100 x 3	\$100 (w/MONEYBAG)	\$1,000	10
34	06	\$25 (w/++ symbol) x 10 + \$50 + \$500		\$1,000	12
35	06	\$50 x 3 + \$100 x 8	\$50 (w/HORSESHOE)	\$1,000	6
36	06	\$25 x 10 + \$50 x 8 + \$100 x 2	\$50 (w/HORSESHOE) + \$100 (w/MONEYBAG)	\$1,000	12
37	06	\$100 x 8 + \$50 x 2	\$100 (w/MONEYBAG)	\$1,000	6
38	07	\$1,000 x 5 + \$5,000		\$10,000	2
39	07	\$100 x 9 + \$1,000 x 4 + \$5,000	\$100 (w/MONEYBAG)	\$10,000	2
40	07	\$500 x 13 + \$50 + \$100 x 3 + \$1,000 x 3	\$50 (w/HORSESHOE) + \$100 (w/MONEYBAG)	\$10,000	2
41	07	\$500 (w/++ symbol) x 15 + \$100 x 2 + \$1,000 x 2		\$10,000	4
42	08	\$5,000 x 5 + \$1,000 x 5 + \$10,000 x 2		\$50,000	4
43	08	\$5,000 x 10		\$50,000	4
44	08	\$10,000 x 5		\$50,000	2
45	09	\$10,000 x 10 + \$50,000 x 4		\$300,000	2
46	09	\$300,000		\$300,000	2